

# Dell Precision Workstation Product Recommendations

Autodesk Maya®



## Entry Precision 3660 Tower



For the 3D computer graphics artist performing modeling, light animation and effects work with limited rendering and effect simulations.

- Intel® Core™ i7-12700K, 12 Cores (8P+4E), 3.6 / 5.0GHz, 25MB Cache
- NVIDIA® T1000 8GB, 8GB, 4 mDP to, 8GB or Radeon™ Pro WX 3200, 4GB
- 32GB
- 1TB SSD Class 40
- Windows 10/11 Pro or Windows 10/11 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

## Standard Precision 5820 Tower



For the 3D computer graphics artist performing modeling, light animation and effects work with occasional rendering and effects simulations.

- Intel Xeon® Processor W-2255, 10 Cores, 3.7 / 4.7GHz, 19.25MB Cache
- NVIDIA RTX™ A4500, 20GB or AMD Radeon Pro W6600, 8GB
- 64GB ECC
- 1TB SSD Class 40 + 512GB SSD Class 20
- Windows 10 Pro or Windows 10 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

## Advanced Precision 7820 Tower



For the 3D computer graphics artist performing medium to high complexity modeling, animation and effects work with some rendering and effect simulations.

- Intel Xeon Gold 6256, 12 Cores, 4.5, 33MB Cache
- NVIDIA RTX A5500, 24GB or AMD Radeon Pro W6800, 32GB
- 128GB ECC
- 512GB SSD Class 40 + 1TB SSD Class 50
- Windows 10 Pro or Windows 10 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

## Ultimate Precision 7920 Tower



For the 3D computer graphics artist performing highly complex modeling, animation and effects work with rendering and effects simulations.

- Dual Intel Xeon Gold 6230, 20 Cores, 2.1 / 3.9GHz, 27.5MB Cache
- NVIDIA RTX 6000/A6000, 48GB or AMD Radeon Pro W6800, 32GB
- 128GB ECC
- 512GB SSD Class 40 + 1TB SSD Class 50
- Windows 10 Pro or Windows 10 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

If using Arnold or other GPU based rendering a powerful GPU is required and the entire scene must fit into VRAM therefore it is recommended to use RTX4000 / A4000 or above level graphics. See [Getting Started With Arnold GPU](#). See [System Requirements for Autodesk Maya 2022](#) and [Certified Graphics Hardware](#) for more details.



## Entry Precision 5570



For the 3D computer graphics artist performing modeling, light animation and effects work with limited rendering and effects simulations.

- Intel Core™ i7-12700H, 14 Cores (6P+8E), 2.30 / 4.70GHz, 24MB Cache
- NVIDIA RTX A2000, 8GB
- 32GB
- 512 GB SSD
- 15.6" 3840x2400, 100% Adobe RGB
- Windows 10/11 Pro or Windows 10/11 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

## Standard Precision 5770



For the 3D computer graphics artist performing modeling, light animation and effects work with limited rendering and effects simulations desiring maximum mobility.

- Intel Core™ i7-12800H, 14 Cores (6P+8E), 2.40 / 4.80GHz, 24MB Cache
- NVIDIA RTX A3000, 12GB
- 32GB
- 1 TB SSD
- 17" 3840 x 2400, 100% sRGB
- Windows 10/11 Pro or Windows 10/11 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

## Advanced Precision 7670



For the 3D computer graphics artist performing medium complexity modeling, animation and effects work with some rendering and effect simulations.

- Intel Core™ i9-12950H, 16 Cores (8P+8E), 2.3 / 5.0GHz, 30MB Cache
- NVIDIA RTX A4500, 16GB
- 32GB ECC
- 512 GB SSD
- 16" 3840 x 2400, 100% DCI-P3
- Windows 10/11 Pro or Windows 10/11 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

## Ultimate Precision 7770



For the 3D computer graphics artist performing highly complex modeling, animation and effects work with rendering and effects simulations.

- Intel Core i9-12950H, 16 Cores (8P+8E), 2.3 / 5.0GHz, 30MB Cache
- NVIDIA RTX A5500, 16GB
- 64GB ECC
- 2TB SSD
- 17.3" 3840 x 2160, 99% DCI-P3
- Windows 10/11 Pro or Windows 10/11 Pro for Workstations
- 3 Years ProSupport with Next Business Day Onsite Service

Customize & Buy

If using Arnold or other GPU based rendering a powerful GPU is required and the entire scene must fit into VRAM therefore it is recommended to use RTX A3000 or above level graphics. See [Getting Started With Arnold GPU](#). See [System Requirements for Autodesk Maya 2022](#) and [Certified Graphics Hardware](#) for more details.