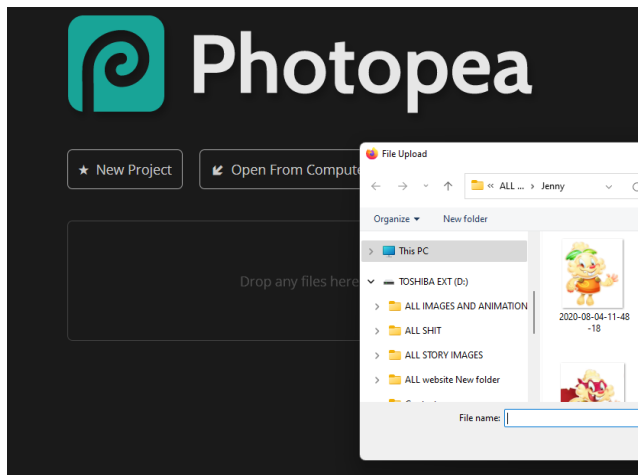
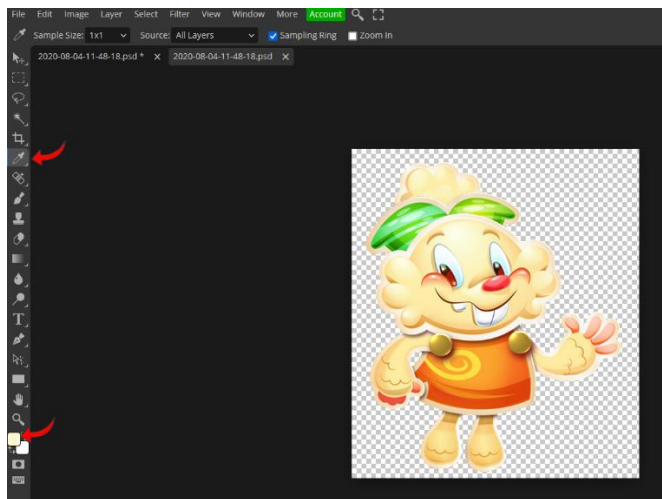


How to create a winking or blinking eye in Photopea



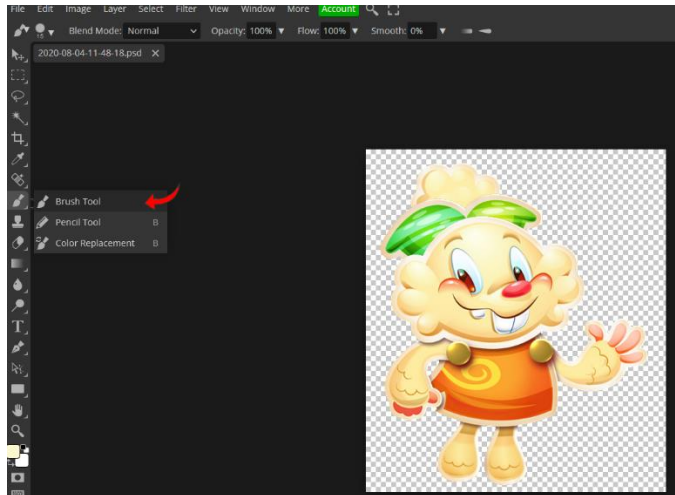
Click on “Open from computer” to bring in your image. Then click to add it into Photopea. Do this again because we will be leaving one with both eyes open and using the other image to close the eye.

With the one image layer open you are now going to the first thing that must be addressed is the skin color.



Click on the eye dropper and then click alongside the eye. You will notice on the bottom left the color has now changed to the skin color.

Click on the brush tool.

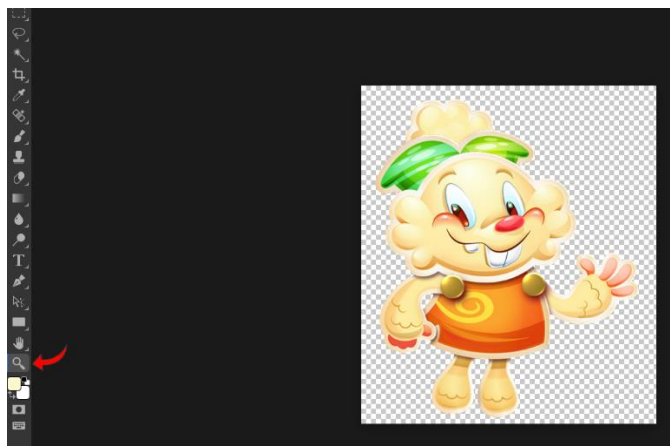


Now it's time to adjust the brush size.

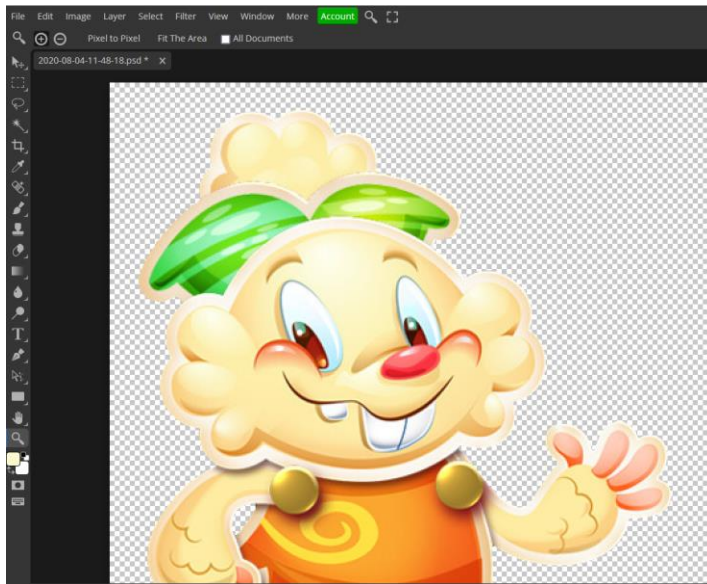


Go up to the top and to the right of the paint brush icon and click on the down area. You will have to practice using the different sizes but for now choose size 9 and the third round shape (12) on the first row.

It will be much easier to zoom in on the eye as follows.



Click on the zoom tool and then click on the image and click once.



If this size works for you then you can start filling Jenny's right eye in, otherwise, click on the image again for a larger zoom. You can zoom to a larger size or to a smaller size.



Right click on a PC and you have the option of Zoom In or Zoom Out. On a mobile device go up to the top and to the right of the magnifier you will see the minus or plus to zoom in or out.

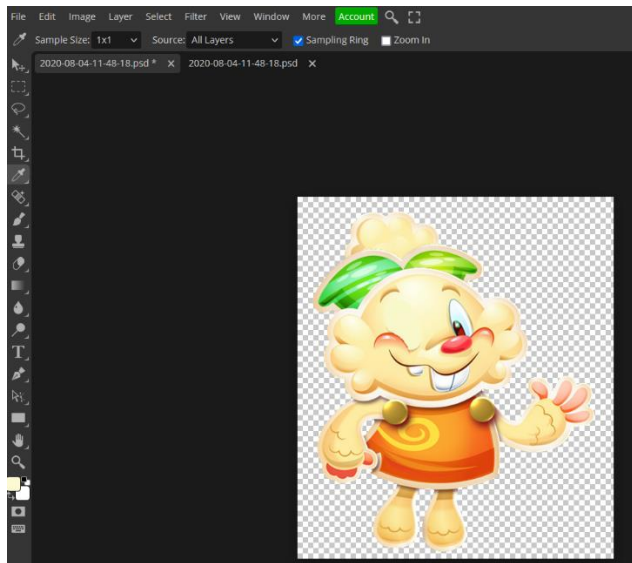
Now it's time to start painting the eye closed.



Fill in as much as you can with this size brush. As you get closer to the edge of the eye you will have to reduce the brush size.

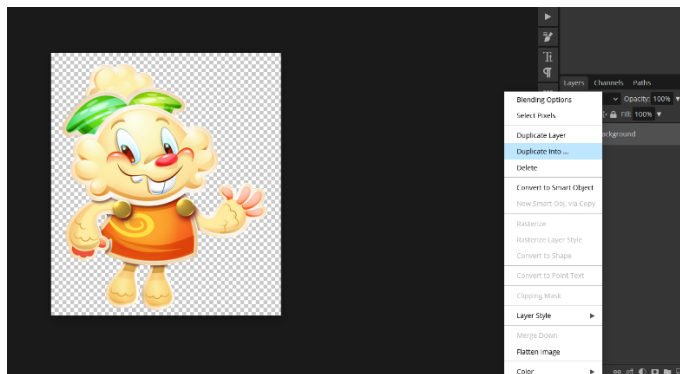


Go back up to the top and click on the down arrow. Change the size from 9 to 1.

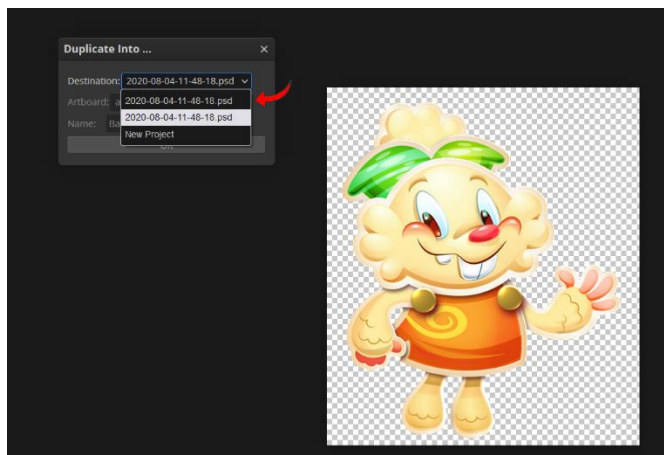


Complete the rest of the pixels to show that the eye is now closed.

Now it's time to animate this.

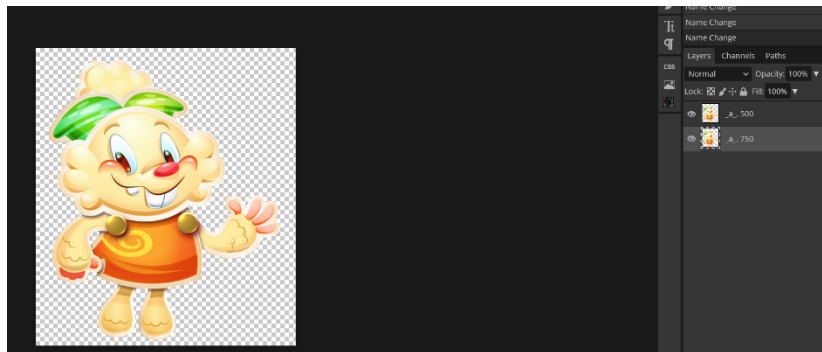


Click on the image that has both eyes open. Right click on that layer and click on “Duplicate Into” for the PC or go to the Layer tab on top and click on the Duplicate into from the drop down box.



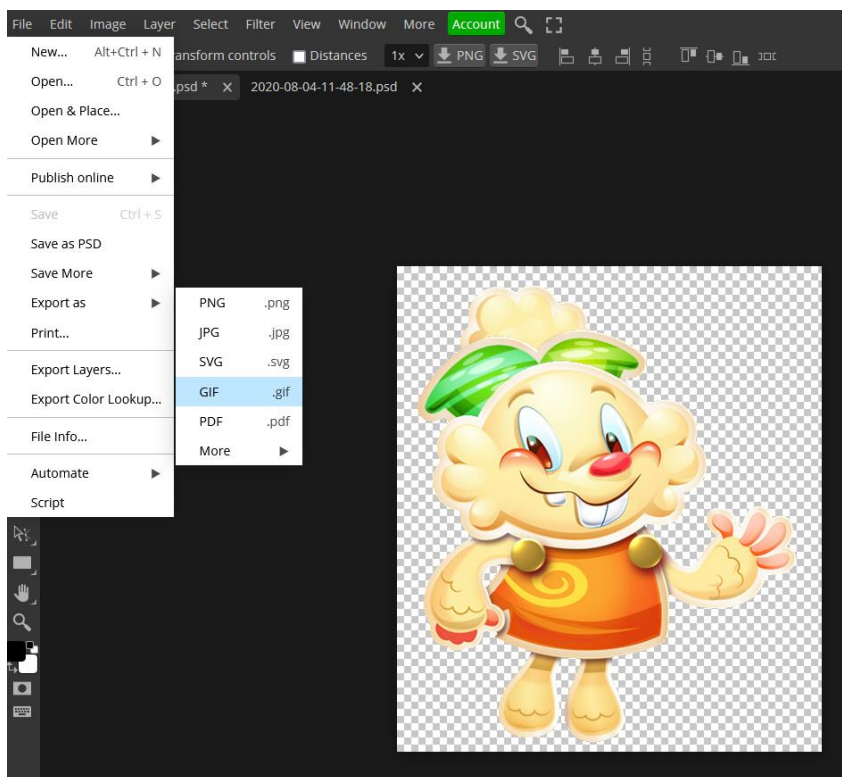
The highlighted line is the current layer that you are on so click on the line above and click OK.

To add the animation code go to the layers and you are going to change both with the same code but different pauses in between.



Double click on the top layer and type in the code followed by a comma then enter 500 as a pause. Now click on the bottom layer and type in the code followed by a comma then enter 750 as a pause. The pause number can be changed to go higher for a longer pause or lower for a quicker blink.

Now it's time to export this.



Click on File → Export → GIF.



To change the name click on the box next to the Name: and type out a new one. You can also adjust how slow or fast that you want the eye to blink. For now it's set at 100% but a GIF was created showing what happens when you slow it down or make it go faster and it will be included with this tutorial.



Congratulations! You just created your first winking eye animation. To create the blinking just follow the same directions for both eyes.