

General

- shift ? Keyboard shortcuts
- ctrl / ⌘ z Undo
- ctrl / ⌘ y Redo
- delete Delete selection
- space bar Clear selection
- shift n Rename selection
- esc Cancel command
- enter Accept command
- shift enter Accept & repeat command
- s Shortcut toolbars
- shift click Open in new window
- ctrl / ⌘ click Open in new tab
- ctrl u Feedback/Report a bug
- alt t Search tabs

3D view

- shift z Zoom in
- z Zoom out
- f Zoom to fit
- w Zoom to window
- ← → ↑ ↓ Rotate
- shift ← → ↑ ↓ Pan
- shift 1 Front view
- shift 2 Back view
- shift 3 Left view
- shift 4 Right view
- shift 5 Top view
- shift 6 Bottom view
- shift 7 Isometric view
- shift 8 Section view
- n View normal to
- p Hide/show planes
- y Hide selected part
- shift y Show selected part

Sketch

- shift Suppress inferencing
- l Line
- g Corner rectangle
- r Center point rectangle
- c Center point circle
- a 3 point arc
- shift f Fillet
- m Trim
- x Extend
- o Offset
- u Use
- d Dimension
- i Coincident
- b Parallel
- t Tangent
- h Horizontal
- v Vertical
- e Equal
- q Toggle construction

Part Studio

- shift s Sketch
- shift e Extrude
- shift f Fillet
- ctrl m Mate connector
- shift Lock mate inference
- a Flip primary axis
- q Reorient secondary axis
- k Hide/show mate connectors

Assembly

- shift Lock mate inference
- ctrl / ⌘ c Copy
- ctrl / ⌘ v Paste
- m Mate
- ctrl m Mate connector
- i Insert dialog
- shift s Snap mode
- a Flip primary axis
- q Reorient secondary axis
- j Hide/show mates
- k Hide/show mate connectors

Drawings

- shift z Zoom in
- z Zoom out
- f Zoom to fit
- w Zoom to window
- p Projected view
- d Linear dimension
- shift r Radial dimension
- shift d Diameter dimension
- shift q Quad & Mid snap points
- n Note
- ctrl q Update drawing
- l Line
- ctrl s Display sheet menu
- pg dn Next sheet
- pg up Previous sheet
- home First sheet
- end Last sheet

3D view Mouse Behavior

3D Rotation: RMB click+drag

Note: Orbit point determined by mouse pointer proximity to geometry when RMB is depressed. If mouse pointer is beyond a certain threshold distance orbit point will be CG.

Zoom: Scroll Wheel
<Ctrl> RMB click+drag
Track Pad Pinch

Note: Zoom is with respect to screen location of mouse pointer.

Pan: MMB click+drag
<Ctrl> RMB click+drag

Zoom to Fit: RMB Double Click