

General	General Viewing	Sketch	Part Studio	Assembly	Drawing
<p>? Display keyboard shortcuts</p> <p>Ctrl z Undo</p> <p>Ctrl y Redo</p> <p>Del Delete selection</p> <p>(Grave Accent) Select other popup</p> <p>` Next menu item</p> <p>Shift ` Previous menu item</p> <p>Space bar Clear selection</p> <p>Shift n Rename selection</p> <p>Esc Cancel command</p> <p>Enter Accept command</p> <p>Shift Enter Accept & repeat command</p> <p>s Display shortcut toolbar/panel popup</p> <p>Shift click On doc tab opens in new browser window</p> <p>Ctrl click On doc tab opens in new browser tab</p> <p>Ctrl u Open feedback / report bug form</p> <p>Alt t Open/Close doc tab search frame</p> <p>Ctrl Space bar Switch between previously opened document tabs</p>	<p>Shift z Zoom in</p> <p>z Zoom out</p> <p>f Zoom to fit</p> <p>w Zoom to window selection box</p>	<p>Shift Suppress constraint inference</p> <p>l Line</p> <p>g Rectangle by diagonal</p> <p>r Rectangle by center point</p> <p>c Circle by center point</p> <p>a Arc thru 3 points</p> <p>Shift f 2D Fillet</p> <p>m Trim/Remove</p> <p>x Extend</p> <p>o Offset</p> <p>u Use</p> <p>d Dimensional constraint</p> <p>i Coincident constraint</p> <p>b Parallel constraint</p> <p>t Tangent constraint</p> <p>h Horizontal constraint</p> <p>v Vertical constraint</p> <p>e Equal constraint</p> <p>q Set or Change solid/construction line type</p>	<p>Shift s Create sketch</p> <p>Shift e Extrude</p> <p>Shift f 3D Fillet</p> <p>Ctrl m Mate connector</p> <p>Shift Hold mate inference</p> <p>a Flip prime axis</p> <p>q Reorient secondary axis</p> <p>k Hide/show mate connectrs</p>	<p>Shift Hold mate inference</p> <p>Ctrl c Copy</p> <p>Ctrl v Paste</p> <p>m Create Mate</p> <p>Ctrl m Mate connector</p> <p>l Insert dialog</p> <p>s Snap mode</p> <p>a Flip primary axis</p> <p>q Reorient secondary axis</p> <p>j Hide/show mates</p> <p>k Hide/show mate connectrs</p>	<p>p Projected view</p> <p>d Dimension</p> <p>Shift r Radial dimension</p> <p>Shift d Diameter dimension</p> <p>Shift q Quad & mid snap points</p> <p>n Note</p> <p>Ctrl q Update drawing</p> <p>l Line</p> <p>Ctrl s Display sheet menu</p> <p>PgDn Next sheet</p> <p>PgUp Previous sheet</p> <p>Home First sheet</p> <p>End Last sheet</p>
<p>LMB Entity Selection</p> <p>LMB Entity preselected / selected</p> <p>LMB Box Select</p> <p>Left-to-Right</p> <p>Right-to-Left</p> <p>LMB Away from current selection</p> <p>Quick 2X LMB</p> <p>Select entity / Deselect entity</p> <p>Select inside box</p> <p>Select inside & crossing box</p> <p>Deselect All (equiv. to Space bar)</p> <p>Select associated feature</p>	<p>3D Viewing</p> <p>← → ↑ ↓ Rotate (Step 45°)</p> <p>Shift Pan (10% shift of screen)</p> <p>← → ↑ ↓</p> <p>Shift 1 Front view</p> <p>Shift 2 Back view</p> <p>Shift 3 Left view</p> <p>Shift 4 Right view</p> <p>Shift 5 Top view</p> <p>Shift 6 Bottom view</p> <p>Shift 7 Isometric view</p> <p>n View normal to</p> <p>p Hide/Show planes</p> <p>Shift x Section view On/Off Toggle</p> <p>y Hide selected part</p> <p>Shift y Show selected part</p>	<p>Ctrl LMB Select entity and open Context menu</p>	<p>3D Viewing Mouse Behavior</p> <p>3D Rotation</p> <p>RBM click & drag</p> <p>(Orbit point snaps to nearest geometry when mouse pointer is close to it, otherwise it's the CG of workspace geometry.)</p> <p>Alt RBM click & drag</p> <p>Results in horizontal mouse movement around the model and vertical mouse movement pitches over the model.</p> <p>Zoom Scroll wheel/Touch pad pinch</p> <p>Zoom to fit MMB double click</p> <p>Pan MMB click & drag Ctrl RBM click & drag</p>	<p>Viewing Mouse Behavior in Drawing</p> <p>Zoom Scroll wheel/Touch pad pinch</p> <p>Zoom to fit MMB double click</p> <p>Pan MMB or RMB click & drag</p>	