

General	3D View	Sketch	Part Studio	Assembly	Drawings
<b>Shift ?</b> Display keyboard shortcuts	<b>Shift z</b> Zoom in	<b>Shift</b> Suppress constraint inferencing	<b>Shift s</b> Sketch	<b>Shift</b> Lock mate inference	<b>Shift z</b> Zoom in
<b>Ctrl z</b> Undo	<b>z</b> Zoom out	<b>l</b> Line	<b>Shift e</b> Extrude	<b>Ctrl c</b> Copy	<b>z</b> Zoom out
<b>Ctrl y</b> Redo	<b>f</b> Zoom to fit	<b>g</b> Rectangle by diagonal	<b>Shift f</b> 3D Fillet	<b>Ctrl v</b> Paste	<b>f</b> Zoom to fit
<b>Del</b> Delete	<b>w</b> Zoom to window	<b>r</b> Rectangle by center point	<b>Ctrl m</b> Mate connector	<b>Ctrl m</b> Mate connector	<b>w</b> Zoom to window
<b>Space bar</b> Clear selection	<b>← → ↑ ↓</b> Rotate (45° increments)	<b>c</b> Circle by center point	<b>Shift</b> Lock mate inference	<b>i</b> Insert dialog	<b>p</b> Projected view
<b>Shift n</b> Rename selection	<b>Shift ← → ↑ ↓</b> Pan (10% shift of screen)	<b>a</b> Arc thru 3 points	<b>a</b> Flip primary axis	<b>s</b> Snap mode	<b>d</b> Linear dimension
<b>Esc</b> Cancel command	<b>Shift 1</b> Front view	<b>Shift f</b> 2D Fillet	<b>q</b> Reorient secondary axis	<b>a</b> Flip primary axis	<b>Shift r</b> Radial dimension
<b>Enter</b> Accept command	<b>Shift 2</b> Back view	<b>m</b> Trim/Remove	<b>k</b> Hide/show mate connectors	<b>q</b> Reorient secondary axis	<b>Shift d</b> Diameter dimension
<b>Shift Enter</b> Accept & repeat command	<b>Shift 3</b> Left view	<b>x</b> Extend		<b>j</b> Hide/show mates	<b>Shift q</b> Quad & mid snap points
<b>s</b> Display shortcut toolbar	<b>Shift 4</b> Right view	<b>o</b> Offset		<b>k</b> Hide/show mate connectors	<b>n</b> Note
<b>Shift click</b> On doc tab opens in new browser window	<b>Shift 5</b> Top view	<b>u</b> Use			<b>Ctrl q</b> Update drawing
<b>Ctrl click</b> On doc tab opens in new browser tab	<b>Shift 6</b> Bottom view	<b>d</b> Dimension			<b>l</b> Line
<b>Ctrl u</b> Open feedback/report bug form	<b>Shift 7</b> Isometric view	<b>i</b> Coincident			<b>Ctrl s</b> Display sheet menu
<b>Alt t</b> Open/Close doc tab search frame	<b>Shift 8</b> Section view	<b>b</b> Parallel			<b>PgDn</b> Next sheet
	<b>n</b> View normal to	<b>t</b> Tangent			<b>PgUp</b> Previous sheet
	<b>p</b> Hide/Show planes	<b>h</b> Horizontal			<b>Home</b> First sheet
	<b>y</b> Hide selected part	<b>v</b> Vertical			<b>End</b> Last sheet
	<b>Shift y</b> Show selected part	<b>e</b> Equal			
		<b>q</b> Toggle line type (solid/construction)			

### 3D view Mouse Behavior

- 3D Rotation** **RBM** click & drag  
(Orbit point snaps to nearest geometry if mouse pointer is close, otherwise it's the CG of workspace geometry.)
- Zoom** Scroll wheel  
**Ctrl RBM** click & drag  
Track pad pinch
- Zoom to fit** **RMB** double click
- Pan** **MMB** click & drag  
**Ctrl RBM** click & drag