Peter Gubin

Environment Artist

Work Experience

Unannounced project
People Can Fly
May 2017 - Present
Modeling, texturing, materials authoring

Squad http://store.steampowered.com/app/393380/Squad/ December 2016 - May 2017 Asset creation, modeling, texturing

Contact Information

Name: Peter Gubin

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Nationality: Russian

Date of birth: 13 July 1991

Formal Education: Diploma of specialist in civil engineering

Skills

UV Mapping Low-poly Modeling High-poly Modeling

Software Experience

Modo

3DCoat

Photoshop

Substance Suite

Quixel Suite

ZBrush

Blender

Game Engines Experience

UE3 / UE4

Unity

Source Engine

Spark Engine